

Hiding Secret Text inside a Dynamic Handwritten Signature as Steganography Application

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Abstract

One of the defects with Cryptography is that, when an opponent sees the message in the encrypted form, they might suspect that the message might carry something important, therefore, they will try to roll back the encrypted form to its original one by using all possible methods. The target of this paper is securing text inside an online handwritten signature in order not to raise any suspicion coming from the attacker. This type of protection named *Steganography*, which is hiding media inside another media. Here, Least Significant Bit (LSB) method is used. The hosted media is online signature that is consisting of three time series trajectories as: $x[t]$, $y[t]$ and the pen pressure $p[t]$. The result has shown that the hidden secret message in the source party has been reconstructed successfully with the same secret message in the destination party with a recognition rate is 100%. However, the drawback of this method is a slight distortion to the stego-signature, and hides fewer texts than other media.

Keyword: Information security, Steganography, Handwritten signature, Hiding, De-hiding.

پوخته

یهکیک له کهموکوریهکانی شفرهکردن ئهوهیه که کهسی نهران کاتیک دهبینیت پیامیک شفرهکراوه، یهکسه وادهزانتیت زانیاری گرنگی تیدایه، لهبهرئهوه لهوانیه ههموو ههولیک بدات که پیامهکه بگهرینیتتهوه سه باری سههتا و شفرهکه بشکینیت. ئامانجی ئهم نووسینه ئهوهیه که پیامیک لهناو واژویهکی ئونلایندا بشاریتهوه به مههستی پاراستنی ناسایشی پیامهکه و بوئهوهی ههچ گوومانیک بو کهس درووست نهکات و نهکهوینته بهر ههیرش. ئهو بیروکهیه پئیدهگوتریت ستیگنوگرافی به واتای شاردهوهی میدیایهک لهنیو میدیایهکی تردا . لیرهدا بیروکهی ناگرنترین بیت LSB بهکاردههیندریت. میدیای خانعوئ دیرۆکیکی سی ههنگاوییه وهک $x(t)$, $y(t)$, $p(t)$. ئهجامهکان ئهوه نیشانددهن که پیامه شاردرارهکه به ریزههی سههکهوتنی ۱۰۰% دناسریتتهوه و دهگهریتتهوه. خاله لاواز مکانی ئهم بیروکهیه ئهون که شیاندنیکه کهم له واژوکهدا روودهات و ههروهها پیامی کهمتریش ههلهگرت.

احد عيوب علم التشفير هو ان المتطفل يرى الرسالة انها مشفرة مما يولد عنده شك بان الرسالة تحمل معلومات مهمة، لهذا سوف يحاول استرجاعها الى صيغتها الاصلية بكل الطرق الممكنة. الهدف من هذه الورقة العلمية هو حماية الرسائل داخل توقيع اليد لرفع مشكلة شك المتطفل. هذا النوع من الحماية يسمى علم الاخفاء الذي هو اخفاء بيانات داخل وسائط اخرة . هنا في هذ البحث طريقة البت الاخير تم استخدامها. نوع الوسائط المستخدمة هي توقيع الذي يتكون من ثلاث اشارات ($p[t]$ ، $y[t]$ ، $x[t]$) . نتيجة هذ البحث انه تم التحقق من ان الرسالة المسترجعة هي نفس الرسالة المخفية بالضبط اي ان نسبة النجاح في الاسترجاع هي 100% ، على اية حال، ضعف هذه الطريقة هو قليل من التشويه للتوقيع عندما يحمل الرسالة وايضا عدد قليل من الحروف التي يمكن احفائها في التوقيع.

1.1 Introduction

Information security involves in many aspects, such as confidentiality, integrity, availability and authentication (Malallah, Syed, Rahman, Wan, & Yussof, 2014). There are many ways to achieve confidentiality, which is secrecy assurance of revealing something to public. One of which is Steganography, it is the science of hiding the information inside other information so that the hidden information appears to be nothing to the human eyes. The term Steganography is retrieved from the Greek words *stegos* meaning covert and *grafia* meaning writing defining it as *covert writing* (Poornima & Iswarya, 2013),(Coronado, 2013). The file that contains the embedded information inside of it, is called as *stego* file. Various types of file formats such as video, audio, image can be covered inside a covered media. In addition to Steganography, Cryptography can also fulfil the confidentiality security property but the difference between them is that, in Steganography, the attacker will not try to decrypt the message because she/he does not know that the secret information is inside the Stego file. There are various types of media for steganographic technique such as, Image, network, video, Audio and text.As shown in (Figure 1). First, the image steganography, this takes the cover object as image in steganography. Generally, in this technique pixel intensities are used to hide the information. Second, The Network Steganography, is taking cover object as network protocol, such as TCP, UDP, ICMP, IP etc., where protocol is used as carrier by exploiting unused header bits of TCP/IP fields(Handel & Sandford II, 1996).

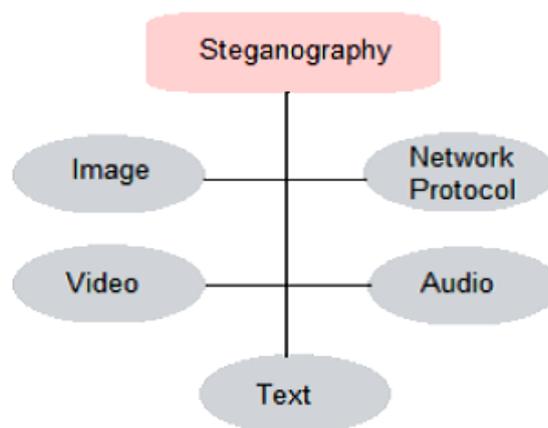


Figure 1: Represents various types of digital media for steganography.

Third, the video Steganography, this technique hides any type of files or information into digital video format. Audio steganography, audio is used as a carrier for hidden information; it is a very significant medium due to Voice Over IP (VOIP) popularity.

Fifth, the ext te ganography, which is run by hiding information inside text files.

Dynamic handwritten signature is a human being signature that is taken by tablet or Personal Digital Assistance (PDA), its represented data are time series of both $x[t]$ and $y[t]$ trajectories as well as pen pressure $p[t]$ for each dot. Handwritten signature biometric is deemed as a non-invasive and non-intrusive process by the majority of the users for this application. Furthermore, it has a high legal value for document authentication, as well as being dependent on by both commercial transactions and governmental institutions (Malallah et al., 2013).

The motivation of this paper is that, one of the defects with cryptography is that, when an opponent or an attacker sees the message in the encrypted (scrambled) form, they might suspect that the message might carry something important; therefore, they try to roll back the encrypted form to its original one using all possible attack methods. Our target of this paper is, securing text inside a handwritten dynamic signature without any suspicion coming out from the attacker. In this case, the attacker does not know there is a text inside the image. Therefore, the attacker will not try to get its original form. Figure 2 describes the advantage of Steganography over another type of security operation which is cryptography. It is obvious that, in cryptography the person has doubt about what he reads. On the other side, in the Steganography case the person is careless because he has seen a beautiful image. He doesn't know that the secret writing lies inside it.

Moreover, Steganography has many applications that draw a big motivation to navigate in this research. It varies among the user requirements such as copyright control by hiding a secret code inside a copyrighted document, covert communication for confidentiality manners, smart ID's for authentication. Motivation can be summed up by using dynamic handwritten signature as a carrier for the secret text but the problem here is, how does this signature features carry the secret information.

The Objective of this research is to hide or disguise a secret message or text inside a dynamic handwritten signature in order to achieve either covert communication or document copyright or secret authentication. Furthermore, the aim of this research is to overcome the Least Significant Bit (LSB) weakness, which is fragile, by using the online handwritten signature media, whereas even if the stego file format has been changed, the secret writing won't be destroyed.

This paper is organized as follows; Section 2, covers literature reviews about Steganography. Section 3, explains our proposed concept methodology of the text hiding inside dynamic handwritten signature. Section 4, depicts the Matlab Graphical User

Interface (GUI) as implementation in this research. Section 5, comprises results and discussions of this paper. The last section, concludes the paper and outlines the future work.

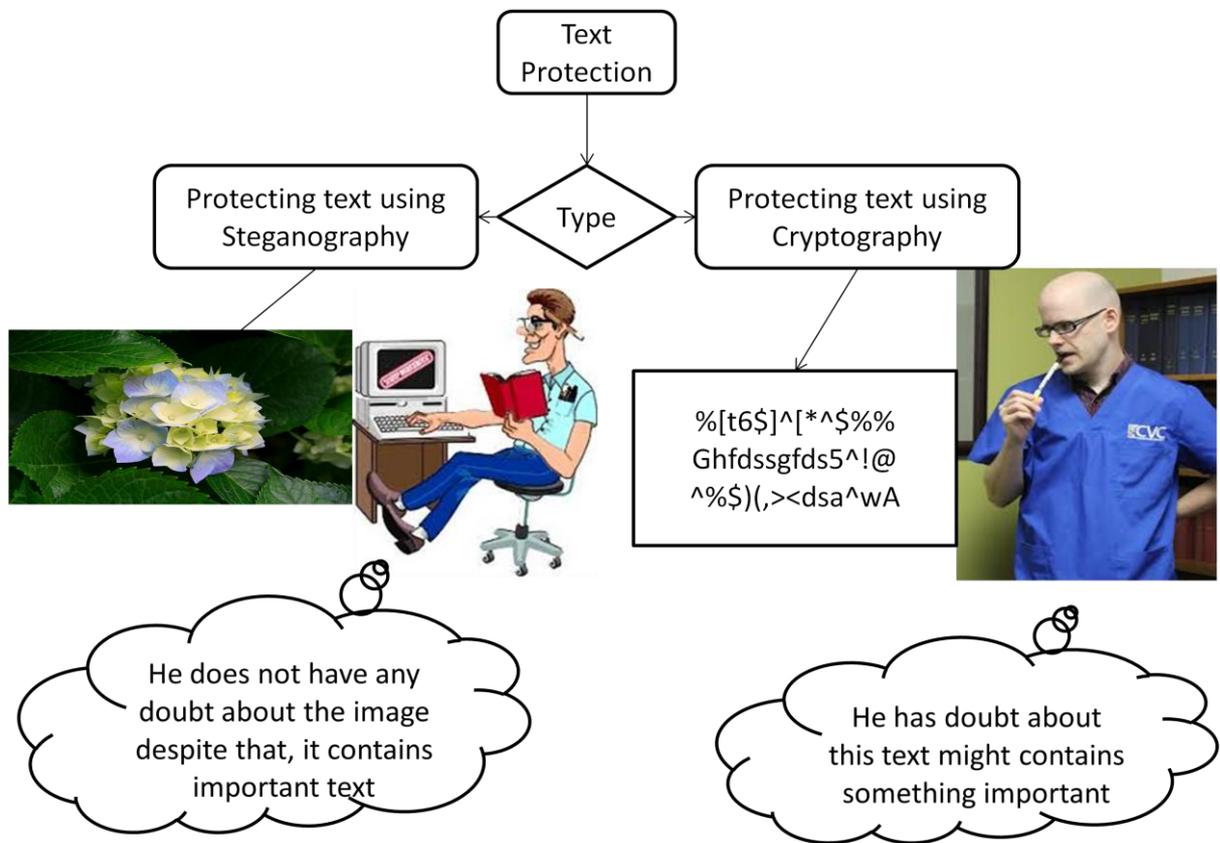


Figure 2: Describes the Difference between steganography and cryptography.

1.2 Literature Review

In the past, hiding was used by selecting a person to send message by shaving his head off, then, a secret message is written on his head and after that they let his hair grow again. Then, the intended receiver will again shave off the hair and see the secret message (Poornima & Iswarya, 2013). Also, during the Second World War the secret message was written in invisible ink so that the paper appears to be blank to the human eyes, then, the secret message is extracted back by heating the liquids such as milk, vinegar and fruit juices (Poornima & Iswarya, 2013). Computer system has been increasingly deployed in the past few decades. Generally the Steganography implementation is divided into two types. First, the fragile Steganography, if the file is modified, then the secret information is destroyed. For instance, the information is hidden in the .bmp file format, if the file format is changed into .jpeg or some other format, the

hidden information will be destroyed. The advantage of fragile is that it is required to be proved when the file is modified.

Second type is a robust Steganography, in this case, the information is not easily destroyed as in fragile Steganography. Robust Steganography is more difficult to be implemented than fragile (Cummins, Diskin, Lau, & Parlett, 2004). In (Figure 3), Steganography operation is illustrated; cover image is used to hide the embedded message by using *stego* key to output a *stego* image or a *stego* file. After that, a *stego* file is sent to the destination party. Then an extraction operation is takes place by using the *stego* key in order to output the embedded message in the receiver party.

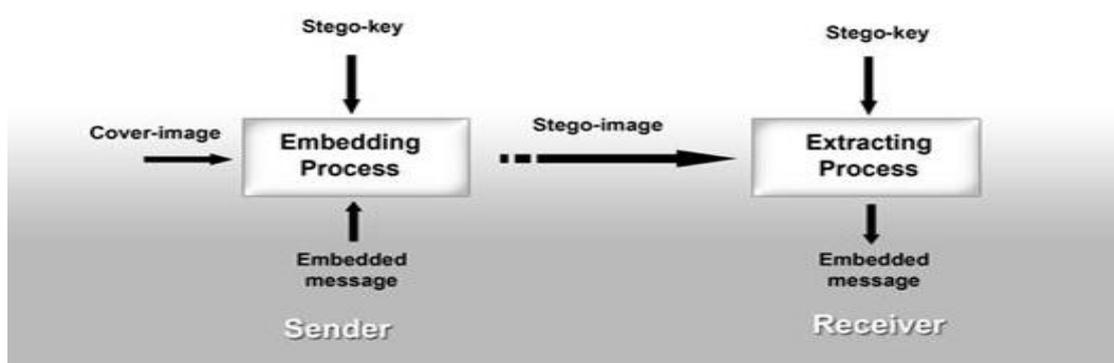


Figure 3: Basic steganography diagram depicts sender and receiver parties.

In terms of computer system, there are various ways to achieve Steganography, one of them is putting the intended text in the Least Significant Bit (LSB) for each gray scale or decimal number. In this case, altering LSB is not going to change much information of the image as the human being eyes cannot recognize this small difference of the image pixels. Therefore, the attacker will not observe that text.

Image Steganography is classified into two domains: Transform Domain (Frequency Domain technique) and Image Domain (Spatial Domain technique). Transform domain applies image transformation and manipulation of algorithm, examples of this technique are Discrete Fourier transformation technique (DFT), Discrete cosine transformation technique (DCT), Discrete Wavelet transformation technique (DWT). In general, Spatial domain techniques are classified into: Least Significant Bit (LSB), Pixel Value Differencing (PVD), Edges Based data Embedding method (EBE), Random Pixel Embedding method (RPE), Mapping pixel to hidden data method, Labelling or

connectivity method, Pixel intensity based method, Texture based method, Histogram shifting methods. A number of researchers have proposed various techniques for these domains, intended readers may refer(Luo, Huang, & Huang, 2010) (Chhajer, Deshmukh, & Kulkarni, 2011; Muttoo & Kumar, 2008) (Shejul & Kulkarni, 2011).Other steganography techniques are based on distortion or masking and filtering operations, more details in(Bansal & Singh, 2012).

Neither Steganography nor Cryptography is deemed as “turnkey solutions” to open systems privacy, but using both technologies together can provide a very acceptable amount of privacy for anyone connecting to and communicating over these systems(Malallah, et al., 2013).

Recently, different methods of hiding have been evolved regarding steganography application, one of them in (Szczypiorski & Mazurczyk, 2016) Steganography in IEEE 802.11 OFDM symbols, it is about insertion of hidden data into the padding of frames at the physical layers of wireless area network (WLAN), here performance analysis is based on a Markov model, and maximum steganographic bandwidth is as high as 1.1 Mbit/s. Another work which is steganographic schemes embed the secret payload inside image (Sedighi, Cogranne, & Fridrich, 2016). Also in (Khan, Ahmad, & Wahid, 2016) a proposed technique for data hiding in cover images by using Variable least significant bits (VLSB), this method uses a secret stego-key comprising a reference point, and variation of the number of bits to be hidden with varying indices of pixels in the cover image. The secret key adds an extra feature of security to steganography, making it much immune to steganalysis. However, hiding operation inside image is called fragile steganography and considered as a drawback of it, because any changing at image format, the message will be damaged and difficult to be got back the hidden message.

Steganography work with video media also has been presented in (Yadav, Mishra, & Sharma, 2013) by using LSB technique, this kind of media has a lot of space to be hide inside video as considered the advantage of this media (video) for the Steganography. However, it has a complex work and the reconstructed method must be accurate enough to get the hidden message back. This scheme of video steganography is used to hide a secret video stream in cover video stream. Each frame of secret video will be broken into individual components then converted into 8-bit binary values, and encrypted using XOR with secret key and encrypted frames will be hidden in the least significant bit of each frames using sequential encoding of Cover video. Also another work which is hybrid method between cryptography and steganography has been presented in (Sarairoh, 2013)

for gaining more secured method. The goal of this hybrid is to provides a robust and strong communication system that able to withstand against attackers, the idea is the filter bank cipher is used to encrypt the secret text message, it provide high level of security, scalability and speed. After that, a discrete wavelet transforms (DWT) based steganography is employed to hide the encrypted message in the cover image by modifying the wavelet coefficients.

The new method of this paper is the cover media, which is used as online handwritten signature. It has never been used in the literature as media and also has advantages of being non-fragile stego-media in the contrary with an image and video media.

1.3 Methodology

The aim of this paper is to hide a secret code inside online handwritten signature. The Least Significant Bit (LSB) technique have been used due to its several advantages, which are less suspicious to human eyes, high perceptual transparency and simple to implement. Moreover, to eliminate the LSB technique defect as it is fragile steganography type as discusses in 1.2 literature review. As usual everything in this life has its disadvantages as a contrast, the disadvantages is extremely sensitive to any kind of filtering, scaling, rotation, cropping, adding extra noise that will lead to destroying the secret message.

Online signature consists of decimals numbers, which are features represented of the signature as $x[t]$, $y[t]$ time series trajectories and $p[t]$ as the pressure of the pen. The process starts by converting both: the *stego* media and secret writing text to binary system numbers. The *stego* media in our case is online signature, which is the media that the text shall be hidden in. Then, put each bit of the binary number of the secret writing in the LSB of each binary feature either $x[t]$ or $y[t]$ or $p[t]$ time series according to the secret text length requirement. In other word, the length of the secret writing specifies which *stego* media features will be exploited to fill in, whether exploiting only $x[t]$ time series or with $y[t]$ or with $p[t]$. Figure 4 shows a block diagram of the proposed method. This figure contains both processes of Hiding and De-hiding operations. With regard to the De-hiding process, it occurs after a transmission to the *stego* signature that carries the secret writing through Internet.

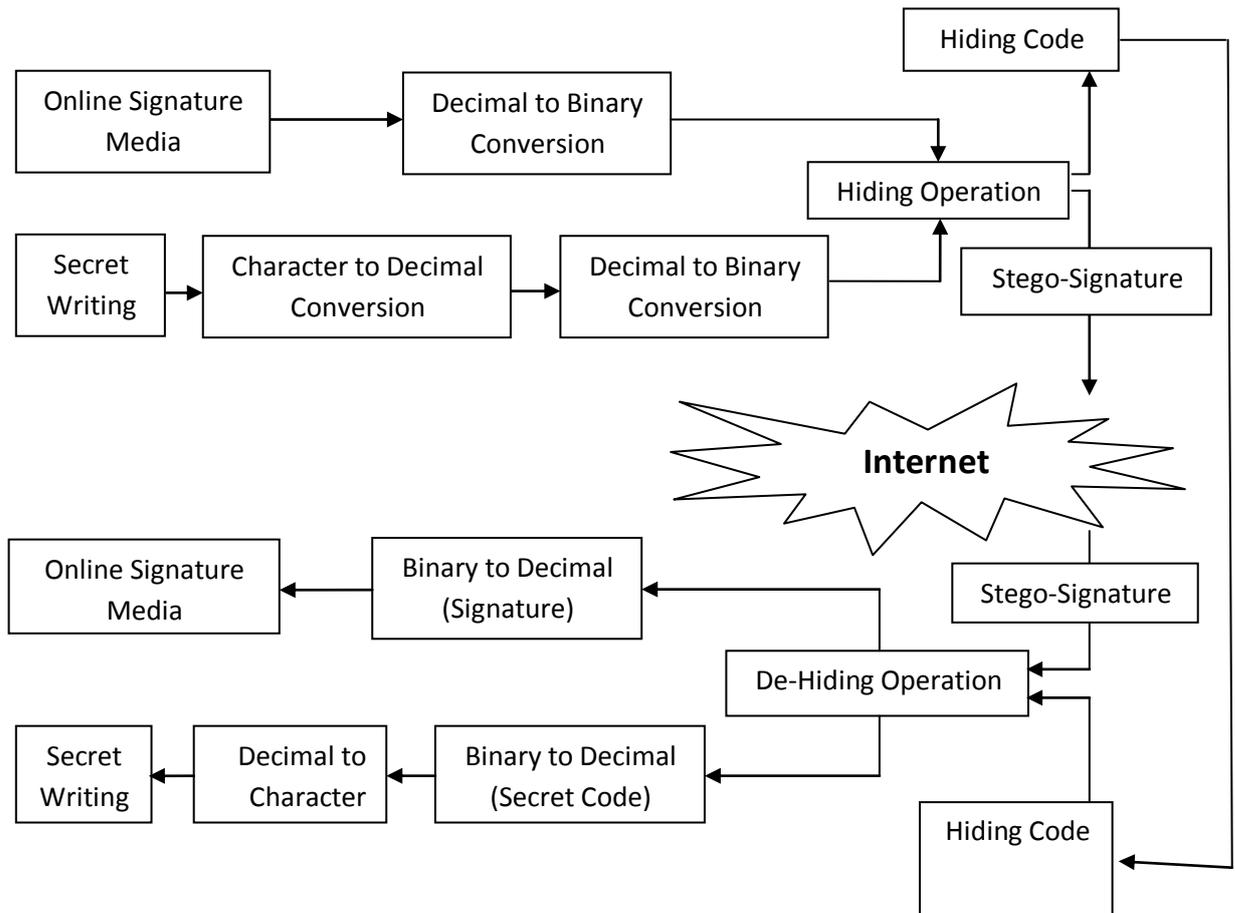


Figure 4: Block diagram of the major steps of the proposed method.

Matlab 2013 image processing software was used in this study. Whereas, a Graphical User Interface shall be used to design this proposed method. Following sections will explain both processes of Hiding and De-hiding with LSB in details:

A. LSB (Least Significant Bit)

The most frequently used steganography method is the technique of LSB substitution (Handel & Sandford II, 1996). In a gray-level image, every pixel consists of 8 bits. One pixel can hence display $2^8=256$ variations. A simple way of steganography is based on modifying the least significant bit layer of images, known as the LSB technique, where the least significant bits of the pixels is replaced by the message which bits are permuted before embedding.

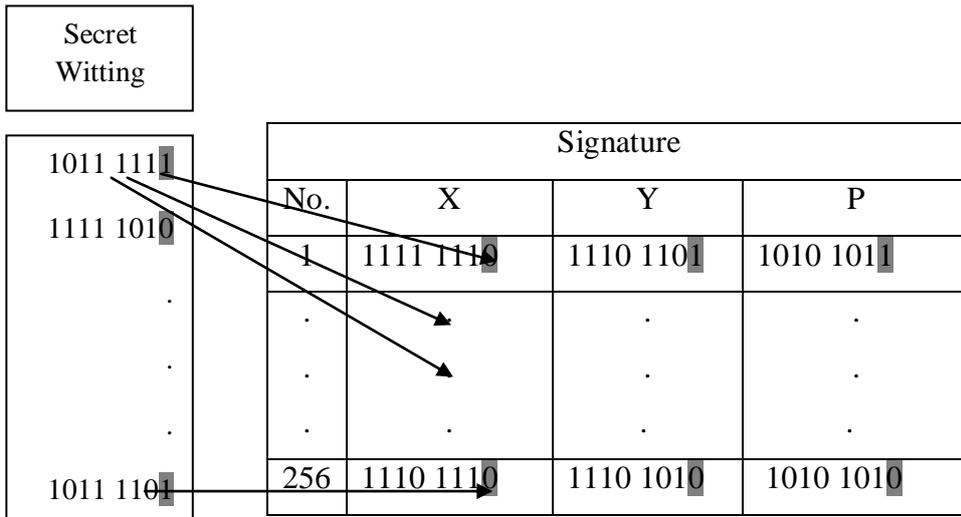


Figure 6: Hiding Process by using Least Significant Bit (LSB).

C. De-hiding Operation

In the De-hiding operation, the secret text is re-constructed through internet by using both the received stego-signature and the de-hiding code,. In the de-hiding code, the length of each character is known as a number of bits. Certainly, extraction starts with dimension (x) by returning any LSB bit of dimension (x). Accordingly, all LSB bits in dimension (y) and (p) will be collected and formed as characters depending on the hiding code length. Figure 7 explains the procedures of the reconstructed bits of the secret writing.

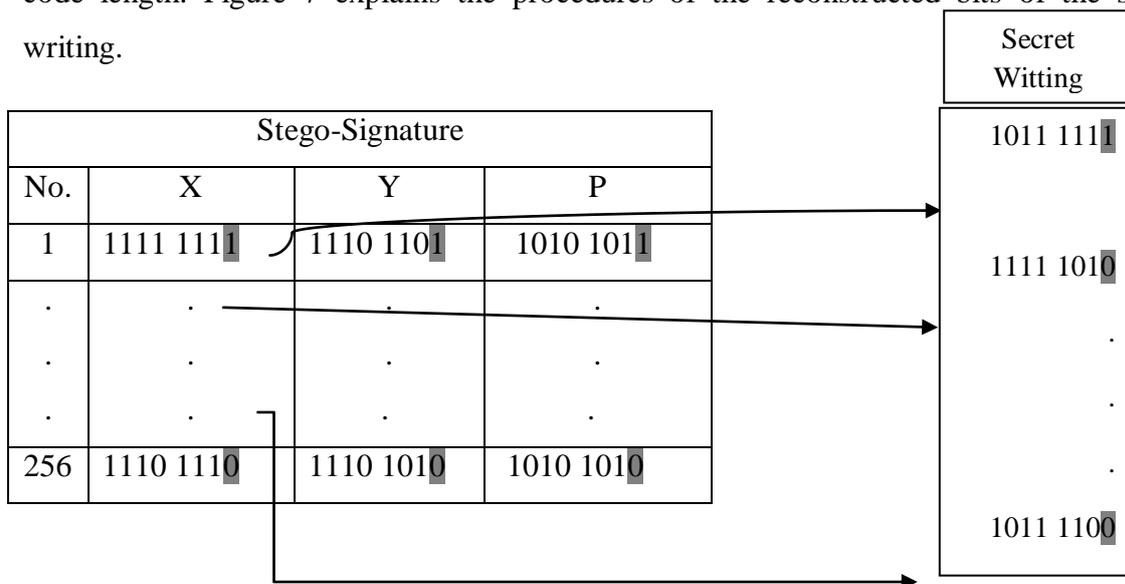


Figure 7: De-Hiding Process by using Least Significant Bit (LSB).

1.4 Implementation

A Graphical User Interface (GUI) has been deployed using Matlab, 2013. The process is similar to software that comprises two windows. First one is used for hiding the secret message which shall be owned by the source party (hider person) as shown below in Figure 8. The second window shall be owned by the second party (de-hider person) as shown in Figure 9. The second party (destination party) must receive two things: first, the stego-signature as .txt file, which carries the secret message information, second, a secret code that has been generated during the hidden operation.

A. Hiding Window

The basic online handwritten signature steganography can be fulfilled by using the designed software programme whose picture is shown in Figure 8. It simply works by putting the text that needs to be secured in the secret text box. After that, by clicking the **Hide** button, the secret text will automatically be converted into binary representation then attached to the online handwritten signature as explained using LSB method. Then, by clicking the **Show Path** to be informed about both: where is the stego-signature is stored, and where is the corresponding secret code stored, which is used for the reconstructing the secret message in the destination party.

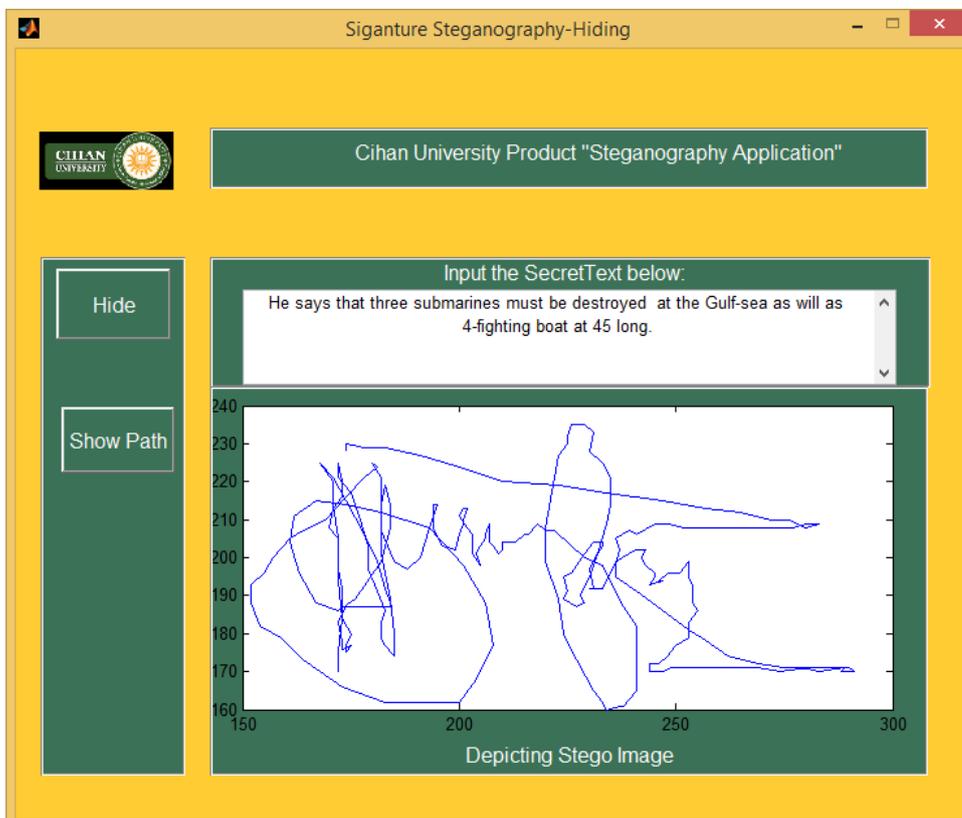


Figure 8: Secret text window for hiding operation.

B. De-hiding Window

To return the hidden text using the de-hiding code, the reconstructed message will appear in the text box of the de-hiding window which is shown in Figure 9 by clicking the De-hide button.



Figure 9: Secret text window for de-hiding operation.

1.5 Result and Discussion

This message has been hidden and then de-hidden, as it is obvious to see there is not any difference between them. The message before hiding is:

“He says that three submarines must be destroyed at the Gulf-sea as well as 4-fighting boats at 45 long.”

And after the de-hiding, we can see the same message as:

“He says that three submarines must be destroyed at the Gulf-sea as well as 4-fighting boats at 45 long.”

De-hiding secret message in online handwritten signature is new method, and is rarely used nowadays, it has advantages like when changing the stego-file format from .txt to another format, the file is still exists as numbers. Unlike hiding in image, when an image format is changed from .jpeg to .png for example, all the hidden secret information will be shuffled and the secret message will be destroyed, accordingly, it is going to be unable to be reconstructed. On the other hand, the setback of hiding inside online signature is the number of character that might be hidden in the signature is fewer than other hosting media such as image or video or audio.

The maximum number of bits of secret text can be calculated according to the signature length. Here, the length is 3 as (x,y,p) multiplied by 256 (length of each dimension) which equals 768 bits. Once the maximum ASCII code length is 8-bit, this project carries 96 ASCII characters as $(768/8)$.

1.6 Conclusion

Steganography relies on hiding a covert message in unsuspected multimedia data and is generally used in secret communication among acknowledged parties. In this research, a message has been secured by hiding it inside an online handwritten signature, which consists of three features (x,y) as a position trajectories as well as the pressure of the pen (p) . The method of the implementation is based on the Least Significance Bit (LSB), which is proved that it is very successful when used with online signature features, because, even if the format of the stego-signature changed, the message will be the same. In other words, the message can protect itself against any format changing. Conversely, the message will be destroyed in case the hiding media is an image or a video. The recognition of the reconstructed the message is 100%, as it is clear that the hidden secured text is the same as exactly before hiding and after de-hiding operations.

In future work, to gain a more robust securing text, we might be using both steganography pipelined along with cryptography by choosing a suitable methods that must be compatible.

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